The implications of land-market representation for the interpretation of empirical land-use change models

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Why model land values?

- Understand existing determinants of land prices
- Anticipate future land price trajectories
- Test policies, scenarios, etc.
- Last two require projections of future patterns and trajectories



Limits of available tools

- Geographical model effectively project change patterns, but haven't accounted for market influences
- Hedonic regressions track drivers of value, but don't project or account for market dynamics
- Agent-based market models hold promise, but are not yet fully empirical



Open methodological questions

- What might be "best practice" for using hedonic regression to project land-value change?
- What important issues might research face as they more fully develop empirical agent-based land market models?
- How might agent-based modeling be used as a computational laboratory to shed light on these questions?



What is an Agent-Based Model (Agentbased computational economics)?

- A simulation model that includes:
 - A collection of autonomous decision-making agents
 - A specification of an environment through which agents interact
 - A specification of interdependencies among agents, their environment, or both
 - A set of rules governing sequencing of actions and information flows
- Often implemented through computer code
- NOT a set of equilibrium conditions

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How is this different?

- Standard approach: story about "invisible hand" motivates a set of equilibrium conditions
- ABM approach simulates the interactions
 behind the story
- Equilibrium may be reached when gains from trade are exhausted
- Equilibrium is not imposed
- There may not be an equilibrium!

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Modeling in the traditional scientific method:

Hypotheses derived via deductive mathematics or logic

Empirical testing via inductive data analysis



Mathematically expressed

behavioral model

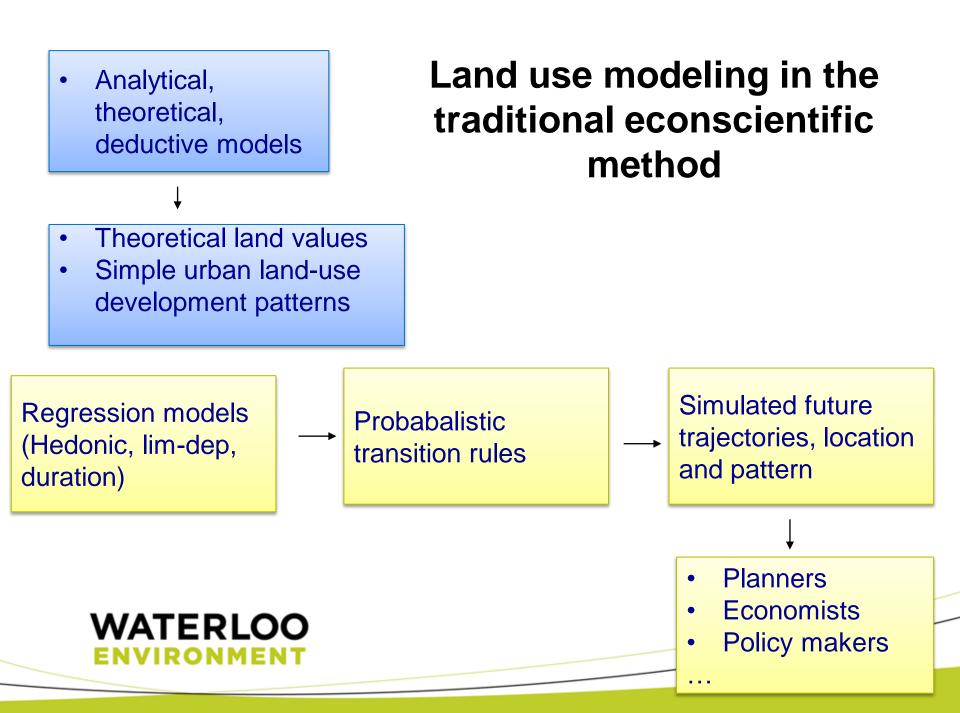
Agent-based behavioral model

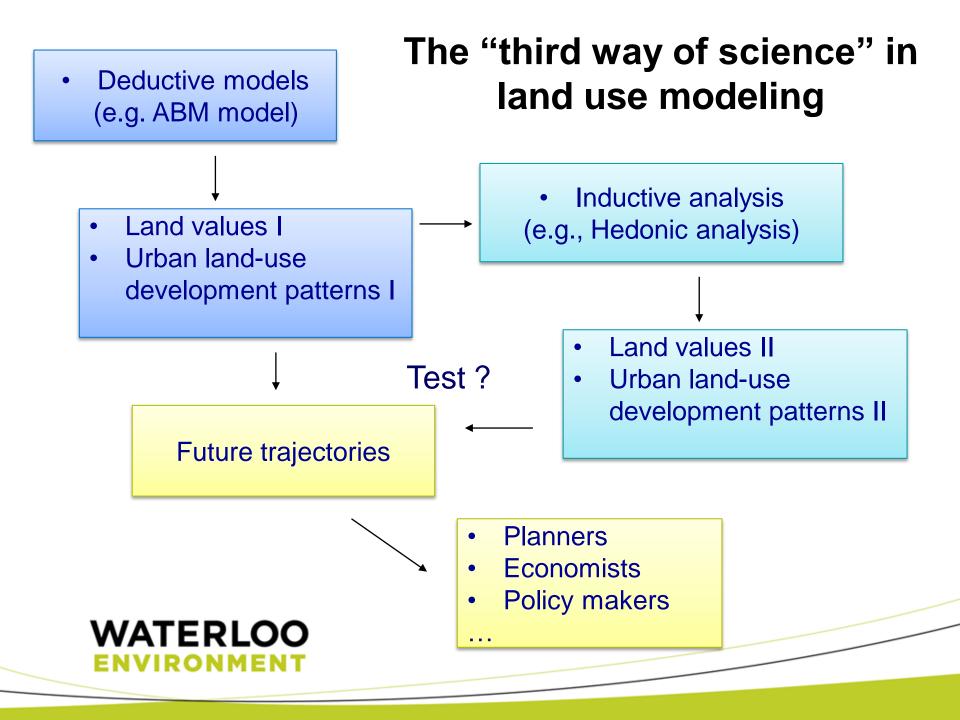
Simulated data generated through multiple model runs

Hypotheses derived via inductive analysis of simulated data The "third way of science":

Empirical testing via inductive data analysis







Hedonic analysis

- **Merit**--wide use in the analysis of land market interactions and endogenous price formation
- Biases--Omission of agent data and important market mechanisms

	Common case	Best case
Research data	Spatial data only	Spatial and agent data (buyers/sellers)
Market representation	Sequential or sophisticated location and allocation	Including budget constraints and competitive bidding



Research questions

Hedonic-regression-based projection algorithms

How successfully can hedonic models project/recreate market landscapes? How is the projection accuracy affected by available data and representation of market mechanisms ?

Land-use and land-value change



Research goals: Explore value added of:

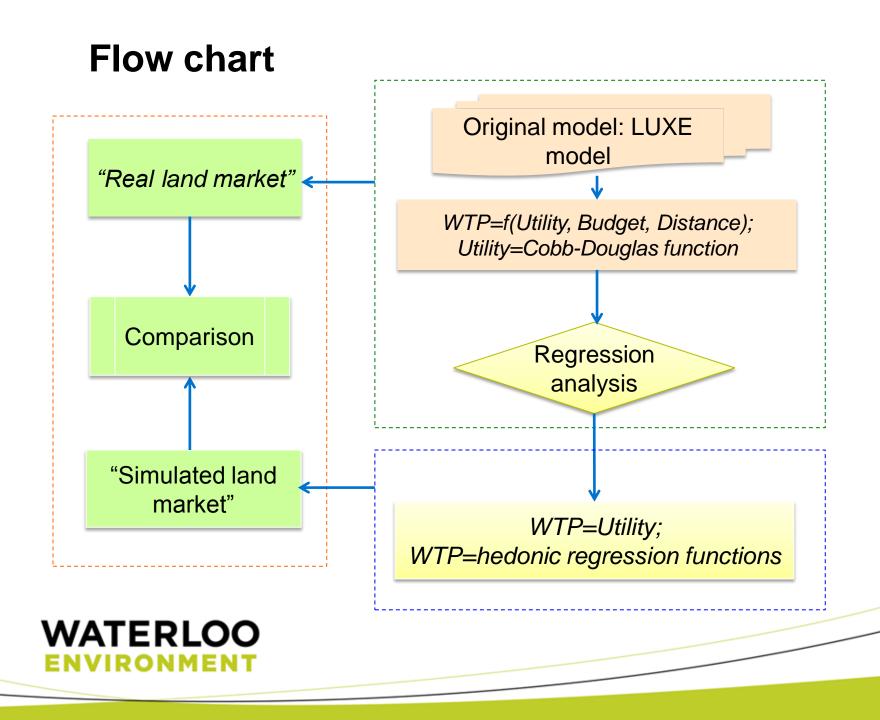
1 Supplementing hedonic analysis with the buyer and seller data

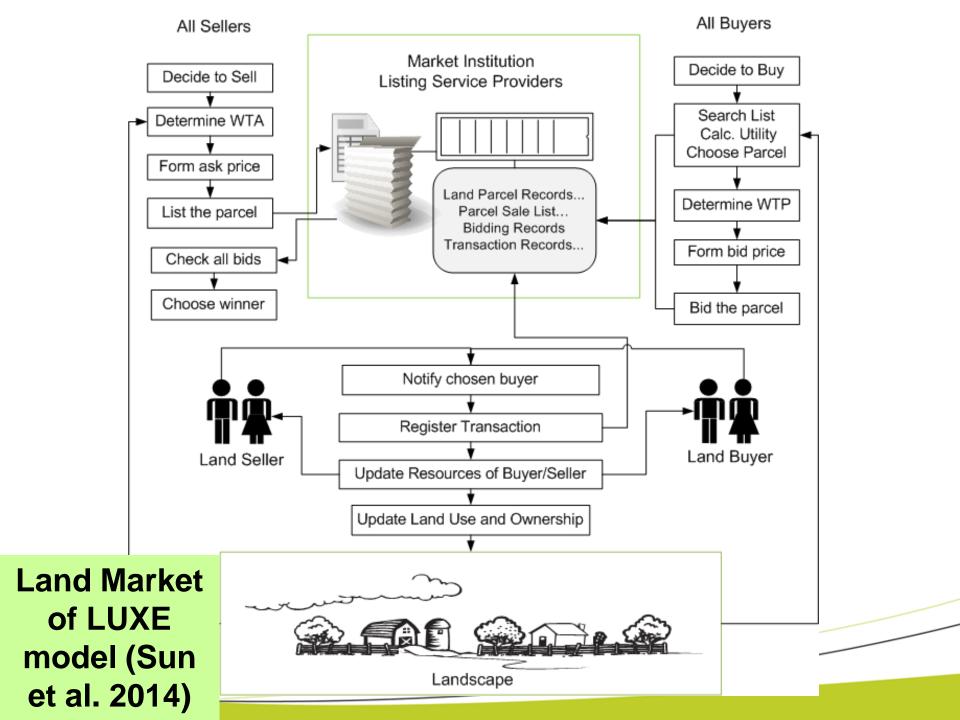
2 Considering market mechanisms

3 Enriching statistical techniques with ABM computational laboratory

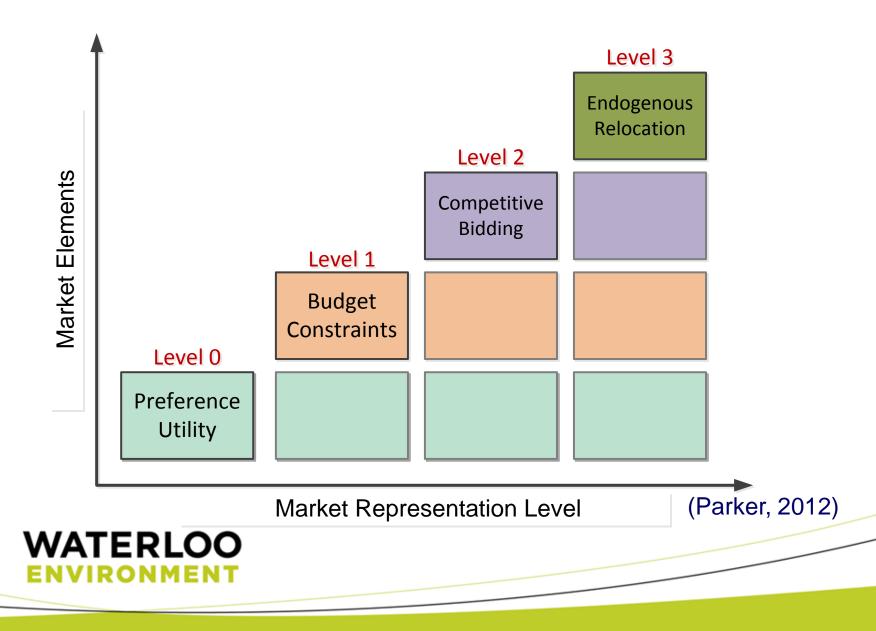
New perspective of land use projection models







Land market elements



Experimental design

	Analytical WTP	WTP_S	WTP_AS
Level 0		L0_WTP_S	L0_WTP_AS
Level 2	Original Model	L2_WTP_S	L2_WTP_AS

- Level 0: First come first served
- Level 2: Budget-constrained competitive bidding
- WTP_S: Only spatial data (distance to CBD; open space amenities)
- WTP_AS: Spatial and agents' data (budget; preferences)



Key functions in experiments

WTP fur	nction	Utility function
Original Model $WTP = f$	(BUD, DIS, Utility)	Cobb-Douglas
WTP_S WTP_S	= f(DIS, OSA)	Utility = WTP_S
	S = f(DIS, OSA, BUD, PRE)	Utility = WTP_AS
WTP = (BUD - TransCo)	$(st) \times \frac{Ottily}{Utility^2 + b^2}$	$Utility = A^a \times P^b$
$WTP_S = a_1 + b_1 `DIS$	$+c_1 \circ OSA$	
$WTP_AS = a_2 + b_2 I$	$DIS + c_2 \circ OSA + d_2 \circ BUD$	$+e_2 \ \hat{PRE}$

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A: measure of open space amenity, equals OSA; P: standardized measure of distance to CBD(DIS); PRE: preference for distance to CBD, equals b; a + b = 1



Finding and comparisons



Hedonic analysis (baseline model)

WTP_S	
r^2	80.76%
a ₁ (cons)	25.53***
b ₁ (DIS)	-3.57***
c ₁ (OSA)	125.99***

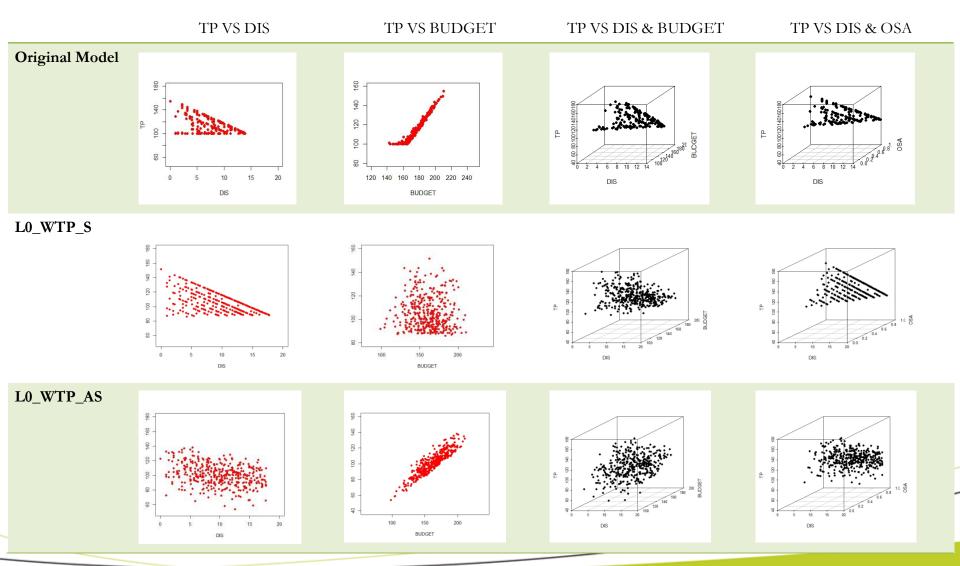
WTP_AS	
r^2	99.62%
$a_2(cons)$	-21.09***
b ₂ (DIS)	-1.79***
c ₂ (OSA)	41.14***
d ₂ (BUD)	0.66***
e ₂ (PRE)	-7.48***

 As expected, travel cost and open-space amenities are overvalued when budget and preferences are omitted



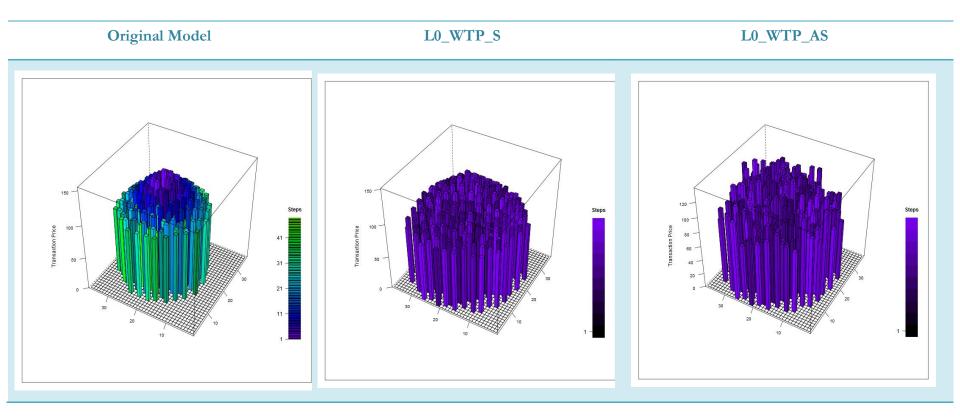
Land-use change and transaction prices patterns

• Level 0



Spatio-temporal patterns of land rents

Level 0



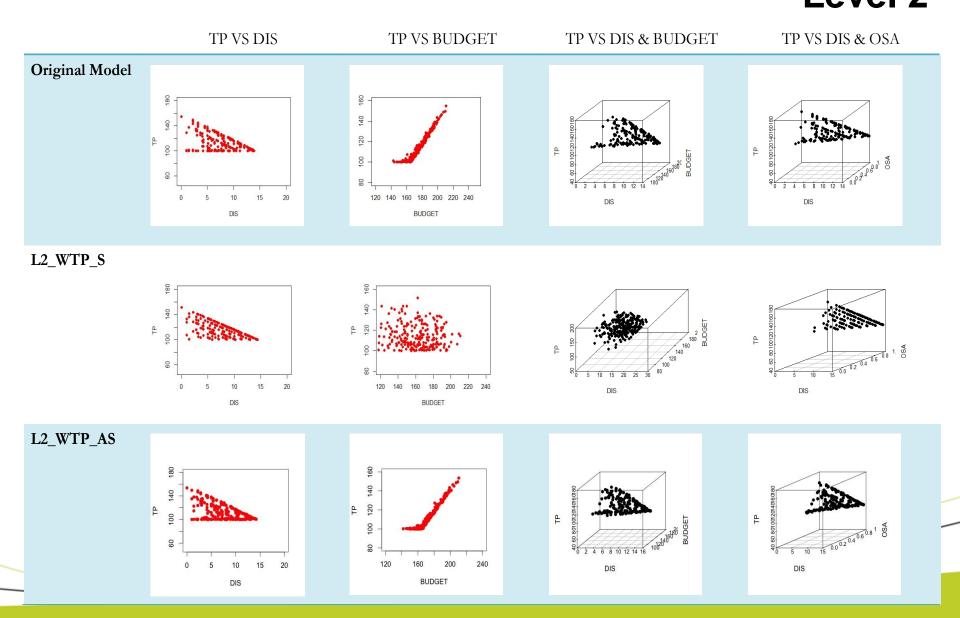
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Points to note:

- Original model reveals clear land-rent gradient, positive relationship between budget and sales price, and value of OSA
- Spatial-only regression plus L0 (standard practice in econometric projections) reveals land-rent gradient but not income effect
- Spatial-plus-agent regression reveals income effects but not rent gradient

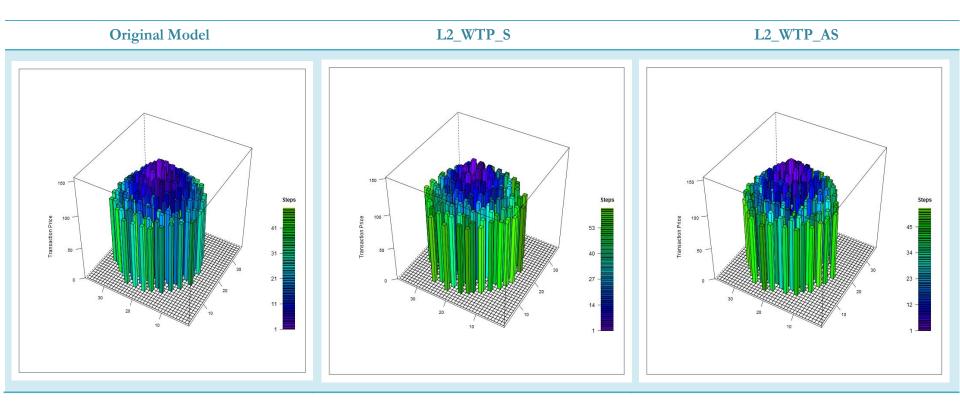


Land-use change and transaction prices patterns Level 2



Spatio-temporal patterns of land rents

• Level 2



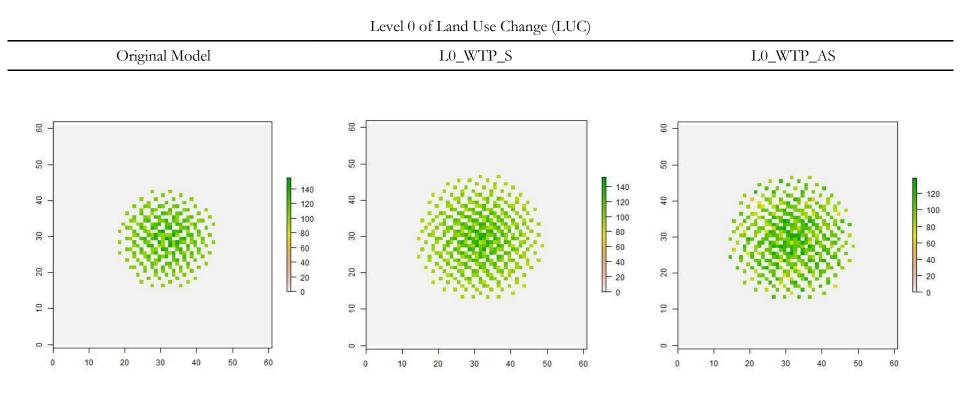
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Points to note

- As expected, both L2 models reveal the landrent gradient
- Only the spatial-plus-agent model reveals budget effects



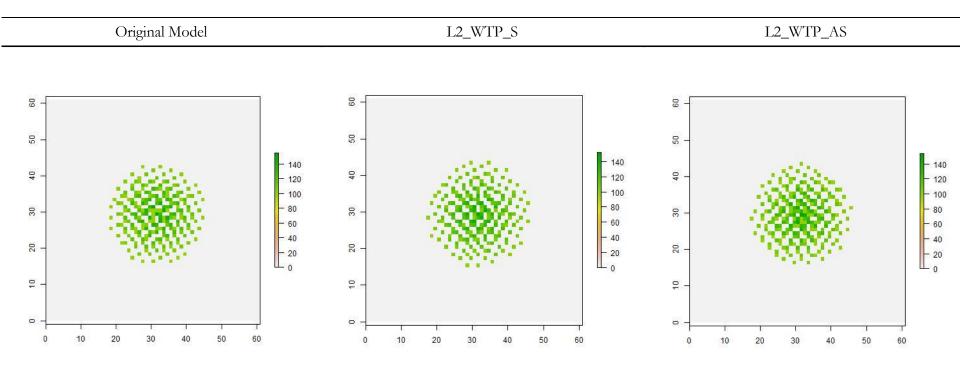
Quantity of land-use change: • Level 0 Over-projected if no quantity constraint





Quantity of land-use change: Fairly closely replicated!

Level 2





Economic metrics and measures of fragmentation

	Key model output metrics from market levels, mean value and standard deviation								
	\bar{C}_{tran}	Q	Τp	<i>Tp</i> max	<i>Tp</i> min	Γ^q_e	AI^q	LSI^q	CI^q
L0_WTP_S	9.90***	400***	103.24***	149.82***	76.53***	3.69***	0.11***	9.05***	0.10***
	0.09	0.00	1.02	2.27	5.04	0.15	0.02	0.15	0.01
L0_WTP_AS	9.90***	400***	100.23***	143.50***	55.93***	3.69***	0.11***	9.05***	0.10***
	0.09	0.00	0.65	5.12	5.92	0.15	0.02	0.15	0.01
L2_WTP_S	8.39***	211***	114.03***	149.82***	100.11***	1.87***	0.30***	7.29***	0.29***
	0.35	12.71	0.67	2.27	0.10	0.09	0.03	0.24	0.02
L2_WTP_AS	8.02***	257***	111.28***	159.44*	100.00*	1.80*	0.33*	7.00*	0.31*
	0.31	14.85	0.86	5.45	0.00	0.21	0.06	0.50	0.05
Original	8.18	225	112.94	159.98	100.01	1.76	0.34	6.97	0.31
Model									
	0.20	8.44	0.59	5.82	0.01	0.11	0.03	0.27	0.03
Moon transport cost (\overline{C})): Quantity of con				$d \log d(\Omega)$	Maan too		$a \in (\overline{T}_{m}) \cdot \mathbf{M}$		

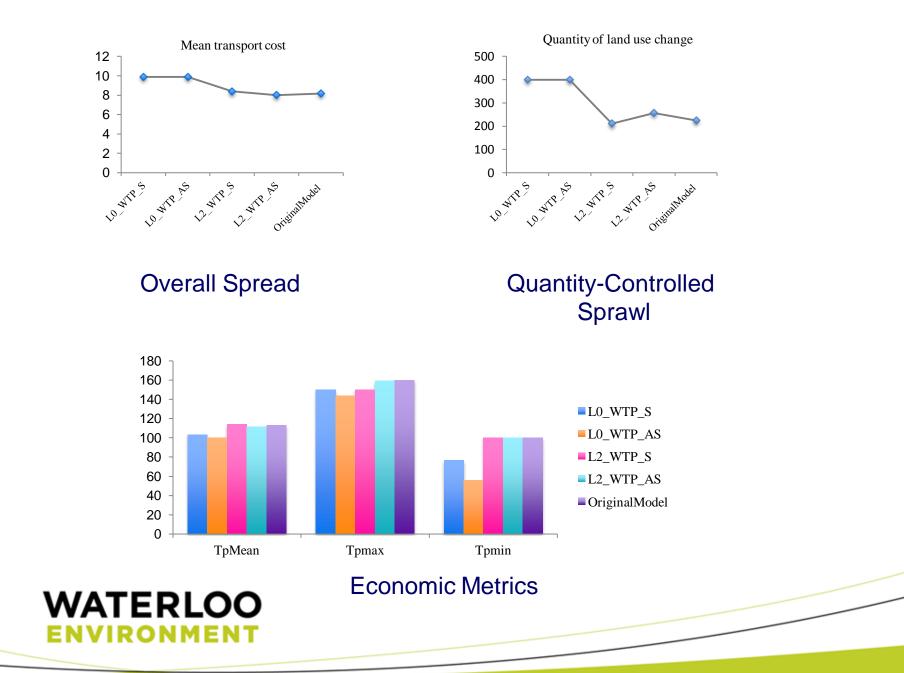
Mean transport cost (\overline{C}_{tran}); Quantity of converted land (Q); Mean transaction price ($\overline{T}p$); Maximum transaction price (Tp max); Minimum transaction price (Tp min); Quantity-controlled edge density (Γ_e^q); Quantity-controlled aggregation Index (AI^q); Quantity-controlled landscape shape index (LSI^q); Quantity-controlled contiguity index (CI^q)

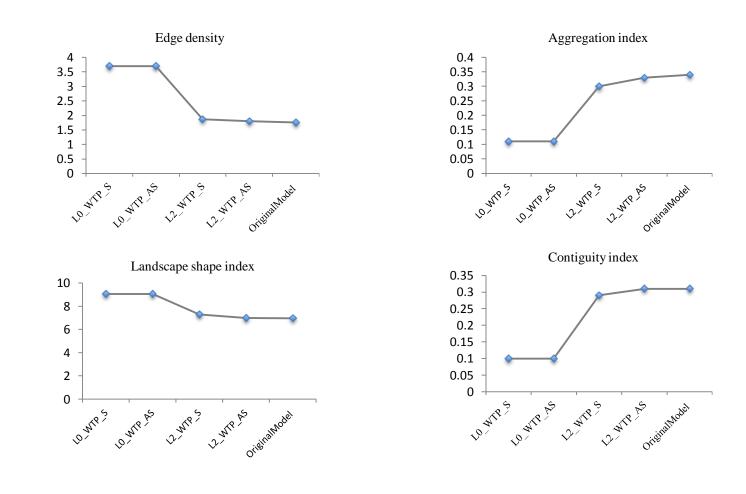
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Points to note

- All models statistically significantly different from original landscape
- L2_WTP_AS differs least
- Questions in simulation world about whether statistical significance is relevant (population comparisons)







Fragmentation



Conclusions

Hedonic regression with agents' characteristics
Combined with key market mechanisms

Reasonable degree of confidence for land-use change projection



Conclusions, cont.

Hedonic regression without agents' characteristics
Standard suitability projection algorithms

Caveats/cautions for land-use change projection



Future research directions

- Test two additional analysis methods for a comparison of the landscape (map comparison plus regression)
- Perform additional analysis of the macro metrics, controlling for independent variables
- Evaluate two additional land-use change projection algorithms: parcel based, and lim-dep
- Include endogenous relocation mechanism



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